

# L<sup>A</sup>T<sub>E</sub>X in Collaboration

Alexandre Bernardino

ISR/IST

March 9, 2015

# Outline

- 1 Introduction
- 2 Some History
- 3 First Steps
- 4 L<sup>A</sup>T<sub>E</sub>X Basics
- 5 Conclusion

# Outline

- 1 Introduction
- 2 Some History
- 3 First Steps
- 4 L<sup>A</sup>T<sub>E</sub>X Basics
- 5 Conclusion

# Motivation

- Most engineers are lazy ... and that is often a good thing
  - (*lazy = to do things in the most efficient way*)

# Motivation

- Most engineers are lazy ... and that is often a good thing
  - (*lazy = to do things in the most efficient way*)
- Engineers are terrible story tellers ... they prefer content to form

# Motivation

- Most engineers are lazy ... and that is often a good thing
  - (*lazy = to do things in the most efficient way*)
- Engineers are terrible story tellers ... they prefer content to form
- Readers are lazy ... need self contained and easy to read material

# Motivation

- Most engineers are lazy ... and that is often a good thing
  - (*lazy = to do things in the most efficient way*)
- Engineers are terrible story tellers ... they prefer content to form
- Readers are lazy ... need self contained and easy to read material
- L<sup>A</sup>T<sub>E</sub>X can help

# Why L<sup>A</sup>T<sub>E</sub>X ?

- If everyone is lazy, why not use *Word / PowerPoint* ?



# Why L<sup>A</sup>T<sub>E</sub>X ?

- If everyone is lazy, why not use *Word / PowerPoint* ?
- In *Word / PowerPoint* it is easy to make bad things.

# Why L<sup>A</sup>T<sub>E</sub>X ?

- If everyone is lazy, why not use *Word / PowerPoint* ?
- In *Word / PowerPoint* it is easy to make bad things.
- In L<sup>A</sup>T<sub>E</sub>X it is hard to do bad things.

# Why L<sup>A</sup>T<sub>E</sub>X ?

- If everyone is lazy, why not use *Word / PowerPoint* ?
- In *Word / PowerPoint* it is easy to make bad things.
- In L<sup>A</sup>T<sub>E</sub>X it is hard to do bad things.
- L<sup>A</sup>T<sub>E</sub>X automates structure and format so the author can focus on content.

# Why L<sup>A</sup>T<sub>E</sub>X ?

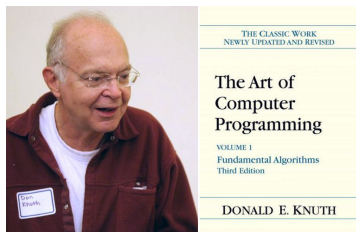
- If everyone is lazy, why not use *Word / PowerPoint* ?
- In *Word / PowerPoint* it is easy to make bad things.
- In L<sup>A</sup>T<sub>E</sub>X it is hard to do bad things.
- L<sup>A</sup>T<sub>E</sub>X automates structure and format so the author can focus on content.
- L<sup>A</sup>T<sub>E</sub>X keeps text, sections, figures, etc. globally well spaced using cool optimization algorithms!

# Why L<sup>A</sup>T<sub>E</sub>X ?

- If everyone is lazy, why not use *Word / PowerPoint* ?
- In *Word / PowerPoint* it is easy to make bad things.
- In L<sup>A</sup>T<sub>E</sub>X it is hard to do bad things.
- L<sup>A</sup>T<sub>E</sub>X automates structure and format so the author can focus on content.
- L<sup>A</sup>T<sub>E</sub>X keeps text, sections, figures, etc. globally well spaced using cool optimization algorithms!
- L<sup>A</sup>T<sub>E</sub>X is better to keep uniform the material contributed by different authors.

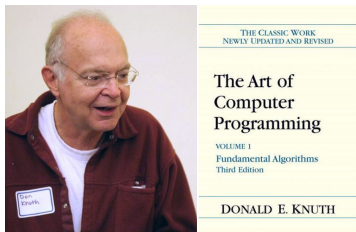
# Outline

- 1 Introduction
- 2 Some History**
- 3 First Steps
- 4 L<sup>A</sup>T<sub>E</sub>X Basics
- 5 Conclusion



Donald Knuth  
Computer Scientist  
Born January 10, 1938 (age 77)

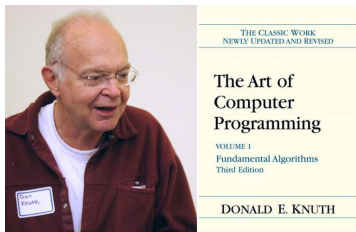
- TEX was created by Donald Knuth in 1978



Donald Knuth  
 Computer Scientist  
 Born January 10, 1938 (age 77)

- TEX was created by Donald Knuth in 1978
- A typesetting macro language and compiler:
  - Readable mathematics
  - Better hyphenation
  - Optimized justification
  - Font management tools
  - Cross-compatibility

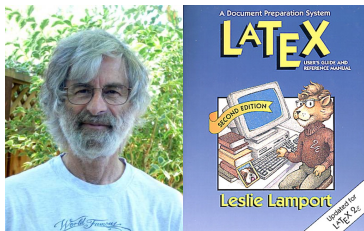




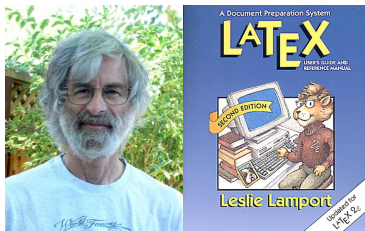
Donald Knuth  
 Computer Scientist  
 Born January 10, 1938 (age 77)

- TEX was created by Donald Knuth in 1978
- A typesetting macro language and compiler:
  - Readable mathematics
  - Better hyphenation
  - Optimized justification
  - Font management tools
  - Cross-compatibility
- Code – Compile – Visualize

- L<sup>A</sup>T<sub>E</sub>X = Leslie Lamport's T<sub>E</sub>X

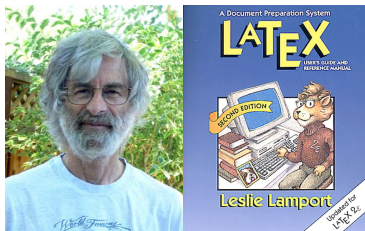


Leslie Lamport  
Computer Scientist  
Born February 7, 1941 (age 74)



Leslie Lamport  
Computer Scientist  
Born February 7, 1941 (age 74)

- L<sup>A</sup>T<sub>E</sub>X = Leslie Lamport's T<sub>E</sub>X
- Initial Release in 1984



Leslie Lamport  
Computer Scientist  
Born February 7, 1941 (age 74)

- L<sup>A</sup>T<sub>E</sub>X = Leslie Lamport's T<sub>E</sub>X
- Initial Release in 1984
- A macro package for T<sub>E</sub>X with:
  - Document Types
  - Chapter Headings
  - Footnotes
  - Cross-references
  - Bibliographies
  - Environments (Tables, Figures, Equations)

# Outline

- 1 Introduction
- 2 Some History
- 3 First Steps**
- 4 L<sup>A</sup>T<sub>E</sub>X Basics
- 5 Conclusion

# Editors and Compilers

- To install in your machine
  - Check `latex-project.org`

# Editors and Compilers

- To install in your machine
  - Check `latex-project.org`
- In the cloud
  - ShareLatex : `www.sharelatex.com`
  - Overleaf : `www.overleaf.com`

# Editors and Compilers

- To install in your machine
  - Check `latex-project.org`
- In the cloud
  - ShareLatex : `www.sharelatex.com`
  - Overleaf : `www.overleaf.com`

Please give me Mb of space on Overleaf

<https://www.overleaf.com/signup?ref=d1806010dac8>



# Hello L<sup>A</sup>T<sub>E</sub>X World!

```
\documentclass{article}  
%This is a comment  
\begin{document}  
Hello \LaTeX{} World!  
\end{document}
```

Hello L<sup>A</sup>T<sub>E</sub>X World!

# More structure

```
\documentclass[10pt, a4paper]{article}
%Notice the options [10pt, a4paper]
\title{My paper}
\author{My self}
\date{\today}
%
\begin{document}
\maketitle
\begin{abstract}
This is a summary of my paper.
\end{abstract}
\tableofcontents
%
\section{Introduction}
Start describing your work.
For a new paragraph put an empty line.

Now you are in a new paragraph.
%
\subsection{Concepts}
This is a subsection.
\subsubsection{Algorithms}
This is a subsubsection.
\paragraph{This is a paragraph}
\subparagraph{This is a subparagraph}
%
\appendix
\section{Appendix}
You may add appendices.
\end{document}
```

My paper

My self

March 8, 2015

**Abstract**

This is a summary of my paper.

**Contents**

<b>1 Introduction</b>	<b>1</b>
1.1 Concepts .....	1
1.1.1 Algorithms .....	1
<b>A Appendix</b>	<b>1</b>

**1 Introduction**

Start describing your work. For a new paragraph put an empty line.  
Now you are in a new paragraph.

**1.1 Concepts**

This is a subsection.

**1.1.1 Algorithms**

This is a subsubsection.

**This is a paragraph**

This is a subparagraph

**A Appendix**

You may add appendices.

# Team work

```
\documentclass[draft]{book}

\title{Team Work}
\author{Tom and Paul and Mary and Liz}
\date{\today}

\includeonly{Paul_file}

\begin{document}
\maketitle
\tableofcontents

\frontmatter
\chapter{Tom's chapter}
\include{Tom_file}

\mainmatter
\part{Part I}
\chapter{Paul's chapter}
\include{Paul_file}

\part{Part II}
\chapter{Mary's chapter}
\include{Mary_file}

\backmatter
\chapter{Liz's chapter}
\include{Liz_file}

\end{document}
```

- Using the `include` macro, each author can work on an independent file.
- To compile only a set of files, use the macro `includeonly`
- Welcome to team work in L<sup>A</sup>T<sub>E</sub>X!

# Outline

- 1 Introduction
- 2 Some History
- 3 First Steps
- 4 L<sup>A</sup>T<sub>E</sub>X Basics**
- 5 Conclusion

- Documents
- Fonts and Styles
- Text Symbols
- Paragraphs
- Lists
- Cross References
- Tables
- Math Symbols
- Equations
- Figures
- Bibliography

## Classes:

- book
- article
- report
- letter
- slides
- beamer
- IEEETran
- minimal
- ...

## Options:

- 10pt, 11pt, 12pt
- a4paper, letterpaper, ...
- fleqn, leqno
- titlepage, notitlepage
- twocolumn
- twoside, oneside
- landscape
- openright, openany
- draft

## Fonts and Styles

<code>\textrm{Hello}</code>	Hello	<code>{\tiny Hello}</code>	Hello
<code>\textsf{Hello}</code>	Hello	<code>{\scriptsize Hello}</code>	Hello
<code>\texttt{Hello}</code>	Hello	<code>{\footnotesize Hello}</code>	Hello
<code>\textmd{Hello}</code>	Hello	<code>{\small Hello}</code>	Hello
<code>\textbf{Hello}</code>	<b>Hello</b>	<code>{\normalsize Hello}</code>	Hello
<code>\textup{Hello}</code>	Hello	<code>{\large Hello}</code>	Hello
<code>\textit{Hello}</code>	<i>Hello</i>	<code>{\Large Hello}</code>	Hello
<code>\textsl{Hello}</code>	<i>Hello</i>	<code>{\LARGE Hello}</code>	Hello
<code>\underline{Hello}</code>	<u>Hello</u>	<code>{\huge Hello}</code>	Hello
<code>\textsc{Hello}</code>	HELLO	<code>{\Huge Hello}</code>	Hello

# Text Symbols

<code>\\$</code>	\$	“	“	<code>\oe</code>	œ
<code>\&amp;</code>	&	’	”	<code>\OE</code>	Œ
<code>\%</code>	%	"	"	<code>\ae</code>	æ
<code>\#</code>	#	\’a	á	<code>\AE</code>	Æ
<code>\S</code>	§	\’a	à	<code>\o</code>	ø
<code>\LaTeX{}</code>	L <sup>A</sup> T <sub>E</sub> X	\~a	ã	<code>\O</code>	Ø
<code>A\_B</code>	A_B	\^a	â	<code>\l</code>	ł
<code>\textbar</code>		\c a	ç	<code>\L</code>	Ł
<code>\textbullet</code>	•	\"a	ä	<code>\i</code>	ı
<code>\textbackslash</code>	\	\v a	ǎ	<code>\j</code>	ĵ
<code>\ldots</code>	...	\H a	ǎ	<code>\aa</code>	å
<code>\~{}</code>	~	\=a	ā	<code>\AA</code>	Å
<code>\^{}</code>	^	\d a	ą	A-B	A-B
<code>\textless</code>	<	\.a	ą	A--B	A-B
<code>\textgreater</code>	>	\b a	ą	A---B	A-B



# Paragraphs

```
\begin{center}  
Please give me space on Overleaf  
\end{center}
```

Please give me space on  
Overleaf

```
\begin{flushleft}  
Please give me space on Overleaf  
\end{flushleft}
```

Please give me space on  
Overleaf

```
\begin{flushright}  
Please give me space on Overleaf  
\end{flushright}
```

Please give me space on  
Overleaf

```
\begin{quote}  
Please give me space on Overleaf  
\end{quote}
```

*Please give me  
space on Overleaf*

```
\begin{quotation}  
Please give me space on Overleaf  
\end{quotation}
```

*Please give  
me space on  
Overleaf*

```
\begin{verse}  
Please give me space on Overleaf  
\end{verse}
```

*Please give me  
space on  
Overleaf*

# Paragraphs

```
\begin{itemize}  
\item One item  
\item Another item  
\end{itemize}
```

- One item
- Another item

```
\begin{enumerate}  
\item First item  
\item Second item  
\end{enumerate}
```

- 1 First item
- 2 Second item

```
\begin{description}  
\item[Lion] A mammal  
\item[Shark] A fish  
\end{description}
```

Lion A mammal  
Shark A fish

```
\begin{itemize}  
\item A list inside a list  
\begin{enumerate}  
\item Lists  
\item can be  
\item recursive  
\end{enumerate}  
\end{itemize}
```

- A list inside a list
  - 1 Lists
  - 2 can be
  - 3 recursive

## Cross References

- Use macro `\label{some-identifier}` to set a mark.
- Use macro `\ref{some-identifier}` to retrieve the number of the item where the mark is defined.
- Use macro `\pageref{some-identifier}` to retrieve the page number where mark is defined.

This is slide 21.  
It is in page 35.

```
\label{marcador}  
This is slide \ref{marcador}. \\  
It is in page \pageref{marcador}.
```

# Tables

```
\begin{table}
\begin{tabular}{l | c | r | p{6cm}}
Name & Age & Height & Email \\
\hline
Alex & 44 & 1,80m & alex@isr.ist.utl.pt \\
\end{tabular}
\caption{JEEC 2015 Monday Workshop Participants}
\end{table}
```

Name	Age	Height	Email
Alex	44	1,80m	alex@isr.ist.utl.pt

Table 1: JEEC 2015 Monday Workshop Participants

# Math Symbols

Equation `$E_c=\frac{mv^2}{2}$` is true

Equation  $E_c = \frac{mv^2}{2}$  is true

Equation `\[E_c=\frac{mv^2}{2}\]` is true

Equation

$$E_c = \frac{mv^2}{2}$$

is true

<code>\sqrt[n]{x}</code>	$\sqrt[n]{x}$	<code>\alpha</code>	$\alpha$
<code>\sum_{k=1}^N</code>	$\sum_{k=1}^N$	<code>\beta</code>	$\beta$
<code>\int_{k=1}^N</code>	$\int_{k=1}^N$	<code>\leq</code>	$\leq$
<code>\prod_{k=1}^N</code>	$\prod_{k=1}^N$	<code>\geq</code>	$\geq$
<code>\overbrace{ab}</code>	$\overbrace{ab}$	<code>\infty</code>	$\infty$
<code>\widetilde{ab}</code>	$\widetilde{ab}$	<code>\times</code>	$\times$
<code>\rightarrow</code>	$\Rightarrow$	<code>\forall</code>	$\forall$
<code>\Updownarrow</code>	$\Updownarrow$	<code>\exists</code>	$\exists$
<code>\tilde{a}</code>	$\tilde{a}$	<code>\in</code>	$\in$
<code>\hat{a}</code>	$\hat{a}$	<code>\pm</code>	$\pm$
<code>\dot{a}</code>	$\dot{a}$	<code>\neq</code>	$\neq$
<code>\ddot{a}</code>	$\ddot{a}$	<code>\mid</code>	$ $
<code>\arctan</code>	$\arctan$	<code>\subset</code>	$\subset$
<code>\limsup</code>	$\limsup$	<code>\cup</code>	$\cup$
<code>\bigotimes</code>	$\bigotimes$	<code>\angle</code>	$\angle$
<code>\bigodot</code>	$\bigodot$	<code>\cdots</code>	$\cdots$
<code>\approx</code>	$\approx$	<code>\flat</code>	$\flat$
<code>\doteq</code>	$\doteq$	<code>\Box</code>	$\square$
<code>\emptyset</code>	$\emptyset$	<code>\partial</code>	$\partial$

# Equations

The `equation` environment automatically numbers equations.  
If numbering is not needed use `equation*`.

```
\begin{equation}
\label{eq:matrix_transpose}
\left[\begin{array}{ccc} a_{11} & \cdots & a_{1n} \\ \vdots & \ddots & \vdots \\ a_{n1} & \cdots & a_{nn} \end{array}\right]^T =
\left[\begin{array}{ccc} a_{11} & \cdots & a_{n1} \\ \vdots & \ddots & \vdots \\ a_{1n} & \cdots & a_{nn} \end{array}\right]
\end{equation}
```

$$\begin{bmatrix} a_{11} & \cdots & a_{1n} \\ \vdots & \ddots & \vdots \\ a_{n1} & \cdots & a_{nn} \end{bmatrix}^T = \begin{bmatrix} a_{11} & \cdots & a_{n1} \\ \vdots & \ddots & \vdots \\ a_{1n} & \cdots & a_{nn} \end{bmatrix} \quad (1)$$

# Figures

Graphics files (\*.jpg, \*.png, \*.pdf, etc) can be displayed in a figure environment, using command `\includegraphics` from the `graphicx` package.

```
\usepackage{graphicx}
\begin{figure}[!htpb]
\label{fig:leslie}
\includegraphics[width=2.5
  cm]{leslie.jpg}
\includegraphics[width=2.5
  cm]{texbook.jpg}
\caption{Leslie Lamport and
  his TeXbook.}
\end{figure}
```

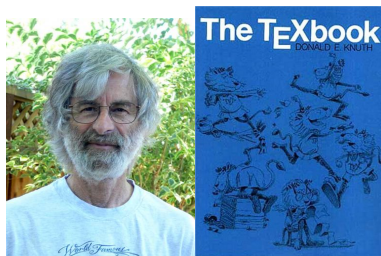


Figure 1: Leslie Lamport and his textbook.

# Bibliography

Use BibTeX. Put your bibliography in a separate file (e.g. biblio.bib):

```
@book{lamport86 ,
  author = "Leslie Lamport" ,
  title = "\LaTeX: A Document Preparation System" ,
  publisher = "Addison--Wesley Pub.\ Co." ,
  year = "1986" ,
  address = "Reading, MA" }
```

Now use it in your main file.

```
In \cite{lamport86} is
  given a detailed
  description of the use
  of BibTeX.
```

```
...
\bibliographystyle{plain}
\bibliography{biblio.bib}
```

In [1] is given a detailed description of the use of BibTeX.



Leslie Lamport.

*LaTeX: A Document Preparation System.*

Addison–Wesley Pub. Co., Reading, MA, 1986.



# Outline

- 1 Introduction
- 2 Some History
- 3 First Steps
- 4  $\text{\LaTeX}$  Basics
- 5 Conclusion

# Conclusion



*The ideal situation occurs  
when the things that we  
regard as beautiful are also  
regarded by other people as  
useful.*

– Donald Knuth